

## Problem

This nifty problem was suggested by Tom Boothby. It arose while finding efficient algorithms to do arithmetic in finite fields for SAGE. A bit of background is necessary.

Define the four “inputs”

$$\begin{array}{l}
 A = \begin{array}{|c|c|c|} \hline 0 & 1 & 1 \\ \hline 0 & 1 & 1 \\ \hline 0 & 1 & 1 \\ \hline \end{array}
 \qquad
 a = \begin{array}{|c|c|c|} \hline 0 & 0 & 1 \\ \hline 0 & 0 & 1 \\ \hline 0 & 0 & 1 \\ \hline \end{array} \\
 \\
 B = \begin{array}{|c|c|c|} \hline 0 & 0 & 0 \\ \hline 1 & 1 & 1 \\ \hline 1 & 1 & 1 \\ \hline \end{array}
 \qquad
 b = \begin{array}{|c|c|c|} \hline 0 & 0 & 0 \\ \hline 0 & 0 & 0 \\ \hline 1 & 1 & 1 \\ \hline \end{array}
 \end{array}$$

consisting of  $3 \times 3$  arrays of 1's and 0's. We are allowed to combine these inputs together using the logical operations  $\wedge$  (and),  $\vee$  (or),  $\oplus$  (exclusive or). Associating “true” with a 1, and “false” with a 0, the following table summarizes the operations.

$r$	$s$	$r \wedge s$	$r \vee s$	$r \oplus s$
0	0	0	0	0
0	1	0	1	1
1	0	0	1	1
1	1	1	1	0

We apply these operations to each of the cells in the  $3 \times 3$  grids, so for example, we have

$$\begin{array}{l}
 A \wedge b = \begin{array}{|c|c|c|} \hline 0 & 0 & 0 \\ \hline 0 & 0 & 0 \\ \hline 0 & 1 & 1 \\ \hline \end{array}
 \qquad
 A \vee b = \begin{array}{|c|c|c|} \hline 0 & 1 & 1 \\ \hline 0 & 1 & 1 \\ \hline 1 & 1 & 1 \\ \hline \end{array}
 \qquad
 A \oplus b = \begin{array}{|c|c|c|} \hline 0 & 1 & 1 \\ \hline 0 & 1 & 1 \\ \hline 1 & 0 & 0 \\ \hline \end{array}
 \end{array}$$

Suppose we wish to make the outputs  $V$  and  $W$  from combinations of  $A$ ,  $a$ ,  $B$  and  $b$ .

$$\begin{array}{l}
 V = \begin{array}{|c|c|c|} \hline 0 & 0 & 0 \\ \hline 0 & 0 & 1 \\ \hline 1 & 1 & 1 \\ \hline \end{array}
 \qquad
 W = \begin{array}{|c|c|c|} \hline 0 & 0 & 1 \\ \hline 0 & 0 & 1 \\ \hline 0 & 1 & 1 \\ \hline \end{array}
 \end{array}$$

We can make  $V$  and  $W$  in four steps as follows:

1. Let  $C = a \wedge B$
2. Let  $D = b \wedge A$
3. Let  $V = C \vee b$
4. Let  $W = D \vee a$

But if we're clever, we can do it with only three steps, like this:

1. Let  $E = a \vee b$
2. Let  $V = E \wedge B$
3. Let  $W = E \wedge A$

Now we're ready for the puzzle: Starting from the four inputs  $A$ ,  $a$ ,  $B$  and  $b$ , make both the outputs

$X =$	0	0	1
	0	1	0
	1	0	0

$Y =$	0	1	1
	1	1	0
	1	0	1

The winner will be the one who accomplishes this using the fewest number of steps.