## Math Circle - Life

## Reminder about the rules of Life:

- You have an infinite board of small square called "cells." Each cell can be either alive (on) or dead (off) at any time. Each cell has eight neighbors (on all sides and diagonally)
- On each tick, any living cell with less than two living neighbors is lonely and dies.
- On each tick, any living cell with more than three living neighbors is overcrowded and dies.
- Living cells with two or three living neighbors stay alive.
- A dead cell with exactly three living neighbors is born and becomes alive.


## Problems

1. Try to see what happens to these patterns for a few generations.

2. Did you think those were easy? Then this shouldn't be too much harder:

3. Can you find some patterns that...
(a) ...don't change at all? (A pattern like this is called "stable" or a "still life.")
(b) ...change back and forth between two states? What about three or more states? (These are called "oscillators.")
(c) ...move the board in some direction? ("gliders")
(d) ...keep on growing forever?
(e) ...take a very long time to become stable or extinct?

Play around with different patterns! See what other interesting things you can discover.

