## Math Circle – Life

## Reminder about the rules of Life:

- You have an infinite board of small square called "cells." Each cell can be either **alive** (on) or **dead** (off) at any time. Each cell has eight neighbors (on all sides and diagonally)
- On each tick, any living cell with less than two living neighbors is lonely and dies.
- On each tick, any living cell with more than three living neighbors is overcrowded and dies.
- Living cells with two or three living neighbors stay alive.
- A dead cell with exactly three living neighbors is born and becomes alive.

## Problems

1. Try to see what happens to these patterns for a few generations.



2. Did you think those were easy? Then this shouldn't be too much harder:



- 3. Can you find some patterns that...
  - (a) ...don't change at all? (A pattern like this is called "stable" or a "still life.")
  - (b) ...change back and forth between two states? What about three or more states? (These are called "oscillators.")
  - (c) ...move the board in some direction? ("gliders")
  - (d) ...keep on growing forever?
  - (e) ...take a very long time to become stable or extinct?

Play around with different patterns! See what other interesting things you can discover.